



GIRLS LACROSSE 2019 OVERTIME PROCEDURES

The MHSAA Girls Lacrosse Committee did not adopt the Sudden Victory overtime rule and the previous overtime procedures will be retained. (The alternative possession shall continue from regulation and is continuous through any overtime period.)

Overtime procedures are in place and should be used in all levels of high school competition (varsity and sub-varsity) unless prescribed by the league and conference.

When the score is tied at the end of regular playing time and overtime is to be played, both teams will have a 5-minute rest and toss a coin (visiting captain calls) for choice of ends. Six minutes (two 3-minute periods) of stop clock overtime will be played. The clock will be stopped after 3 minutes of play in order for teams to change ends with no delay for coaching. The game will be restarted by a center draw. The team which is ahead at the end of six minutes wins the game.

If the teams are still tied after six minutes have elapsed, the teams will have a 3-minute rest and change ends. The winner will then be decided on a "sudden victory" stop-clock overtime of no more than six minutes in length with the teams changing ends after 3 minutes. The game will be restarted by a center draw. The team scoring the first goal wins the game. Play will continue with "sudden victory" stop-clock overtime periods of six minutes in length with 3 minutes in between and change of ends until a winning goal is scored.