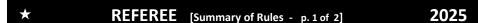
STARTING VIOLATIONS [Falls due to contact within 50M → RECALL] 5-7-6  1) Failure to comply with starter's commands. 5-7-4a 2) Body ON or OVER the starting line when gun is fired. 5-7-4b 3) Before gun is fired - Leaves mark with a forward motion. 5-7-4c 4) Before gun is fired - Leaves mark with a forward motion. 5-7-4d 5) Repeated use of disconcerting acts. 5-7-4f RUNNING INFRACTIONS 6) Interference - bump, trip, impede opponent. [4-6-5a] 5-9-1 7) Three consec steps on/over inside lane line on curve. 5-12-1a 8) Ran outside assigned lane and interferes. 5-12-1bc 10) Gained meaningful advantage by running inside track curb. 5-13-1 HURDLE INFRACTIONS 11) Did not attempt to clear each hurdle. 5-14-1a 12) Knocks down or displaces any hurdle with hand. 5-14-1b 13) Advanced/trailed a laeg/foot alongside/below gate. 5-14-1c 14) Ran around a hurdle / interfered with another hurdler. 15, 14-1d 15) Ran around a hurdle / interfered with another hurdler. 15, 14-1d 15) Ran around a hurdle / interfered with another hurdler. 16, 14-1d 16, 18, 18, 19, 19, 19, 19, 19, 19, 19, 19, 19, 19	<b>↓</b> ST	DTED/DEEEDE	F (Common of Bolos)	2025	Boys 1st -	Even Year
11 Failure to comply with starter's commands. 2 Body ON or OVER the starting line when gun is fired. 3 Before gun is fired - Moves after assuming set position. 4 Before gun is fired - Leaves mark with a forward motion. 5 Repeated use of disconcerting acts. 5 P-7-4c 5 Repeated use of disconcerting acts. 5 P-3-4f RUNNING INFRACTIONS 6 Interference - bump, trip, impede opponent. [4-6-5a] 5-9-1 7 Three consec steps on/over inside lane line on curve. 5 12-1a 8 Ran outside assigned lane and interferes. 9 Doesn't finish in assigned lane; cut before break line. 10 Gained meaningful advantage by running inside track curb. 11 Did not attempt to clear each hurdle. 12 Knocks down or displaces any hurdle with hand. 13 Advanced/trailed a legifoot alongside/below gate. 14 Ran over hurdle not in the assigned lane. 15 Ran around a hurdle / interfered with another hurdler. 16 Ran around a hurdle / interfered with another hurdler. 17 Relay substitutionss must come from the entry card. 18 Relay order may be changed between heats/rounds. 19 Relays run in lanes: Baton must exchange in assn. lane. 20 Baton must be HANDED not tossed between runners. 21 Baton dropped in zone may be retrieved by either runner. 22 After pass, incoming stands still or jogs forward. 23 Outgoing waits inside zone & must exchange in zone. 24 Track Rules relative to fouling, coaching or interference apply identically to relay races. 29 Failure to wear the school-issued/approved uniform. 29 Iniferm mote worn as intended by manufacturer. 29 Failure to wear shoes on both feet or assigned number. 30 Uniform notesn't hang below waistband/not tucked. 31 Uniform not worn as intended by manufacturer. 43-1 Failure to wear the school-issued/approved uniform. 31 Mg logo around the waistband is not a violation. 32 Ming logo > 2½ in .s., or more than 1 logo per garment. 33 Mg logo Pail in .s., or more than 1 logo per garment. 34 Mg logo around the waistband is not a violation. 35 Intenting. Criticzine, profanity. Unethical Conduct. 46-1 47 Failure to wear the school-issue	^ 317	INTERVINETERE	L [Sulfilliary of Kules]	2023	Girls 1st	Odd Year
1) Failure to comply with starter's commands. 2) Body ON or OVER the starting line when gun is fired. 3) Before gun is fired - Moves after assuming set position. 4) Before gun is fired - Individual state of the starting line when gun is fired. 57-4d 58 Repeated use of disconcerting acts. 57-4d 59 Repeated use of disconcerting acts. 57-4d 59 Repeated use of disconcerting acts. 57-4d 50 Repeated use of disconcerting acts. 57-4d 57-74d 58 Ran outside assigned lane and interferes. 70 Doesn't finish in assigned lane and interferes. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consec steps on/over inside lane line on curve. 71 Drive consecution of the con	STARTING VIOLA	TIONS [Falls due to c	contact within 50M → RECALL]	5-7-6	INCIDEN:	T DED∩DT
3) Before gun is fired - Moves after assuming set position. 4) Before gun is fired - Leaves mark with a forward motion. 57-4d 57-74d 5 Repeated use of disconcerting acts. 57-74f 7) Three consects teps on/over inside lane line on curve. 8) Ran outside assigned ane and interferes. 9) Doesn't finish in assigned lane; Cut before break line. 10) Gained meaningful advantage by running inside track curb. 11) Did not attempt to clear each hurdle. 12) Knocks down or displaces any hurdle with hand. 13) Advanced/trailed a leg/foot alongside/below gate. 14) Ran over hurdle not in the assigned lane. 15) Ran around a hurdle / interfered with another hurdler. 15) Ran around a hurdle / interfered with another hurdler. 16) Raleay order may be changed between heats/rounds. 17) Relay substitutionss must come from the entry card. 18) Relay order may be changed between heats/rounds. 19) Relays run in lanes: Baton must exchange in assn. lane. 20) Baton must be HANDED not tossed between runners. 21) Baton dropped in zone may be retrieved by either runner. 22) After pass, incoming stands still or jogs forward. 23) Outgoing waits inside zone & must exchange in zone. 24) Track Rules relative to fouling, coaching or interference apply identically to relay races.  10) Failure to wear shoes on both feet or assigned number. 28) Uniform not worn as intended by manufacturer. 29) Failure to wear shoes on both feet or assigned number. 30) Uniform dops has founded by manufacturer. 31) Uniform top has knotted protrusion or bare midriff top. 32) Mfg logo > 2½ in. sq. or more than 1 logo per garment. 33) Mfg logo around the waistband is not a violation. 34) Removed part of uniform near finish line (1 warning). 35) Intentional contact. Disrespectful toward an official. 36) Taunting. Criticizing. Profanity. Unethical Conduct.  26) Combuct UNSPORTING (EVENT DQ) 37) GAMES COMMITTEE must authorize finish line video. 38) Pail to report before Field Ev BEGINS or Run Ev CLOSED. 40) Indirect action/profanity discrediting individual/school. 41) Willful failu	1) Failure to	comply with starter	's commands.	5-7-4a	INCIDEN	I KEPOKI
4) Before gun is fired - Leaves mark with a forward motion. 5 7-7-4d p.37; 39-40 5) Repeated use of disconcerting acts. 6) Interference - bump, trip, impede opponent. [4-6-5a] p.37; 39-40 7) Three consec steps on/over inside lane line on curve. 8) Ran outside assigned lane and interferes. 9) Doesn't finish in assigned lane; Cut before break line. 10) Gained meaningful advantage by running inside track curb. 5-12-1de p.40 11) Did not attempt to clear each hurdle. 12) Knocks down or displaces any hurdle with hand. 13) Advanced/trailed a leg/foot alongside/blow gate. 14) Ran avore hurdle not in the assigned lane. 15) Ran around a hurdle / interfered with another hurdler. 16) Athletes must identify from same team by uniform. 17) Relay substitutionss must come from the entry card. 18) Relay order may be changed between heats/rounds. 19) Relays run in lanes: Baton must exchange in assn. lane. 20) Baton must be HANDED not tossed between runners. 21) Baton dropped in zone may be retrieved by either runner. 22) After pass, incoming stands still or jogs forward. 23) Outgoing waits inside zone & must exchange in zone. 24) Track Rules relative to fouling, coaching or interference apply identically to relay races.  15) Rooffensive body adornment. (temp or permanent) interference apply identically to relay races.  16) GAMBS COMMITTEE decides if uniform top is tucked. 27) Failure to wear shoes on both feet or assigned number. 30) Uniform not worn as intended by manufacturer. 28) Uniform not worn as intended by manufacturer. 29) Failure to wear shoes on both feet or assigned number. 30) Uniform top has knotted protrusion or bare midriff top. 31) Uniform top has knotted protrusion or bare midriff top. 32) Reproved part of uniform near finish line (I warning).  16) Taunting, Criticizing, Profanity, Unethical Conduct.  17) GAMBS COMMITTEE must authorize finish line video. 38) Fail to report before Field Ev BeGINS or Run ev CLOSED. 40) Indirect action/profanity discrediting individual/school. 41) Willful failure to follow an offic	2) Body ON	or OVER the starting	line when gun is fired.	5-7-4b	(Deliver t	o Referee)
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12) Knocks down or displaces any hurdle with hand. 13) Advanced/trailed a leg/foot alongside/below gate. 14) Ran over hurdle not in the assigned lane. 15) Ran around a hurdle / interfered with another hurdler.  RELAY GUIDELINES 16) Athletes must identify from same team by uniform. 17) Relay substitutionss must come from the entry card. 18) Relay order may be changed between heats/rounds. 19) Relays run in lanes: Baton must exchange in assn. lane. 20) Baton must be HANDED not tossed between runners. 21) Baton dropped in zone may be retrieved by either runner. 22) After pass, incoming stands still or jogs forward. 23) Outgoing waits inside zone & must exchange in zone. 24) Track Rules relative to fouling, coaching or interference apply identically to relay races. 25) No offensive body adornment. (temp or permanent) 26) GAMES COMMITTEE decides if uniform top is tucked. 27) Failure to wear the school-issued/approved uniform. 28) Uniform not worn as intended by manufacturer. 29) Failure to wear shoes on both feet or assigned number. 30) Uniform doesn't hang below waistband/not tucked. 31) Uniform top has knotted protrusion or bare midriff top. 32) Mfg logo around the waistband is not a violation. 34) Removed part of uniform near finish line (1 warning). 37) GAMES COMMITTEE must authorize finish line video. 38) Using VIDEO REPLAY/TV to review an official's decision. 38) Using VIDEO REPLAY/TV to review an official's decision. 39) Fail to report before Field Ev BEGINS or Run Ev CLOSED. 41) Willful failure to follow an official's directions. 42) Non-participant Interference. Teammate may also be DQd. 4-6-3 41) Millful failure to follow an official's directions. 42) Non-participant Interference. Teammate may also be DQd. 4-6-5 42) Communication using any device during race/trial. 4-6-5c 4-6-5c 4-6-5c	-		la consult a	-		
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45) Communication using any device during race/trial. 4-6-5d						
			=			
46) Coaching from a restricted area. 4-6-5e				4-6-5e	DEFENSE (	ICNATURE
47) Received physical assistance during a race or trial.  46-5gh  REFEREE SIGNATURE					KEFEKEE S	IGNATURE

<b>★</b> UMPIRE	[Summary of Rules]	2025	Boys 1st - Even Year Girls 1st Odd Year
RUNNING INFRACTIONS		p.37; 39-40	INCIDENT REPORT
<ol> <li>Interference - bump, to</li> </ol>	rip, impede opponent. [4-6-5a]	5-9-1	INCIDENT REPORT
<ol><li>Three consec steps or</li></ol>	n/over inside lane line on curve.	5-12-1a	(Deliver to Referee)
<ol><li>Ran outside assigned I</li></ol>	ane and interferes.	5-12-1bc	
	ned lane; Cut before break line.	5-12-1de	
	dvantage running inside track curb.	5-13-1	
HURDLE INFRACTIONS		p.40	Rule Number
6) Did not attempt to cl		5-14-1a	
•	aces any hurdle with hand.	5-14-1b	
9) Ran over hurdle not i	g/foot alongside/below gate.	5-14-1c 5-14-1d	
10) Ran around a hurdle.	3	5-14-1u 5-14-1e	Event Heat/Lane
11) Interfered with anoth		5-14-16 5-14-1f	Event Heat/Lane
RELAY INFRACTIONS	iei iiuiuiei.	p.39-40	
	e of the same team by uniform.	4-3-2a	
	gloves during relay competition.	5-11-1b	School or Colors
	ally within the exchange zone.	5-11-1c	
	egally after being dropped.	5-11-1d	
	nner other than with the hand.	5-11-1e	
17) Team finishes withou		5-11-1f	
18) After passing the bate	on, incoming runner interferes.	5-11-1g	
19) Outgoing runner lines	s up outside designated zone.	5-11-1hi	
20) Team member runs n		5-11-1j	
21) Finish with a differen	t baton than team started with.	5-11-1k	
22) Teammates simultan	eously touch baton out of zone.	5-11-1	
23) Incoming runner push	nes outgoing runner.	5-11-1m	
24) Throwing the baton a	ifter race is ended.	5-11-1n	
25) Failure to pass baton	or finish in assigned lane.	5-12-1d	
UNIFORM INFRACTIONS		p.23-25	
26) Offensive body adorn		mhsaa	
	decides if uniform top tucked in.	3-2-4j	
•	chool-issued/approved uniform.	4-3-1	D 500 10 51 0 11 0 5
· · · · · · · · · · · · · · · · · · ·	intended by manufacturer.	4-3-1	DESRIPTION OF
30) Failure to wear shoes		4-3-1a	OFFENSE
31) Failure to wear assign		4-3-1b1	
	hang below waistband/not tucked.	4-3-1b3	
	ted protrusion; bare midriff top.  / more than 1 logo per garment.	4-3-1b3	
	waistband is not a violation.	4-3-1b5 4-3-1b5	UMPIRE Signature
	form near finish line (1 warning).	4-3-103	
CONDUCT UNSPORTING (E		p.25-26	
	Disrespectful toward an official.	4-6-1	REFEREE DECISION
	Profanity. Unethical Conduct.	4-6-1	
CONDUCT UNACCEPTABLE	-	p.13-14; 26	☐ MEET DQ
	authorizes official VIDEO.	3-2-40	D EVENT DO
•	'V to review an official's decision.	3-2-7	☐ EVENT DQ
41) Fail to report before F	ld Ev BEGINS or Run Ev CLOSED.	4-1-3	□ WARNING
42) Indirect action/profa	nity discrediting individual/school.	4-6-2	☐ WARNING
43) Willful failure to follo	w an official's directions.	4-6-2	
	ference. Teammate may also be DQd.	4-6-3	☐ NO CALL
	r- using an aid during race/trial.	4-6-5bf	
46) Contestants joining h	5	4-6-5c	
•	g any device during race/trial.	4-6-5d	
48) Coaching from a resti		4-6-5e	REFEREE SIGNATURE
49) Received physical ass	istance during a race or trial.	4-6-5gh	

★ APPEAL/PROTEST FORM p. 15-16	2025	DELIVER TO Jury of Appeals
APPEAL/PROTEST PROCESS		
1) Jury of Appeals = final board of appeals.	3-5-1	
Coach protests to REFEREE. If coach still feels the 2) rules have been misapplied, a written appeal shall be made to the JURY OF APPEALS.	3-5-2	Event Heat/Land
ITUATIONS SUBJECT TO APPEAL/PROTEST	3-5-3	
3) Misapplication of a rule or error in placing. [30-minute limit from announcement of event results]	3-5-3a	School
4) Clerical error / Team Scoring error. [48-hour limit from end of meet]	3-5-3b	
<ul><li>Correction of results (of ineligible participant).</li><li>[no time limit]</li></ul>	3-5-3c	Athlete ID or Bib #
Fail to follow procedure announced in advance. [time schedule; field event procedure; advancing]	3-5-3d	
		NF RULE NUMBER
OT SUBJECT TO APPEAL/PROTEST	3-5-4	IN QUESTION
<ul> <li>7) Judgment decisions pertaining to rule violations.</li> <li>8) A decision made by finish judges/timers.</li> <li>[not involving misapplication of rule / procedure]</li> </ul>	3-5-4a 3-5-4b	
[not involving misapplication of rule / procedure]		
9) Whether a start is fair or legal.	3-5-4c	Signature (Coach)
9) Whether a start is fair or legal.  DESCRIBE THE RULING OR SITUATION IN QUES		JURY OF APPEALS RECOMMENDATION  APPEAL FAVORED
· ·		JURY OF APPEALS RECOMMENDATION  APPEAL FAVORED  APPEAL DENIED  ERROR CORRECTED
DESCRIBE THE RULING OR SITUATION IN QUES		JURY OF APPEALS RECOMMENDATION  APPEAL FAVORED  APPEAL DENIED  ERROR CORRECTED
· ·		JURY OF APPEALS RECOMMENDATION  APPEAL FAVORED  APPEAL DENIED  ERROR CORRECTED



#### p.14 < REFEREE IS IN CHARGE > Rule 3-4-1

The REFEREE is directly in charge of activities during the meet.

The REFEREE shall answer questions which are not specifically placed under the jurisdiction of other officials.

#### p.14 < INTERVAL OF AUTHORITY > Rule 3-4-2

The REFEREE'S authority begins upon arrival at the meet site and concludes 30 minutes after the last event results have been announced or made official. The REFEREE retains clerical authority over the contest through the completion of any reports, including those imposing disqualifications, that are responsive to actions occurring while the REFEREE had jurisdiction. State associations may intercede in the event of unusual incidents after the REFEREE'S jurisdiction has ended or in the event that a contest is terminated prior to the conclusion of regulation play.

#### p.14 < RERUNS > Rule 3-4-3

The REFEREE has the sole authority to determine if a race shall be rerun, and if so, who is eligible to participate in the rerun and when it should be scheduled.

## NOTE: Refer to RULES 5-9-2 and 5-9-3 for interference guidelines.

- a Determine if a rerun is necessary:
  - Acknowledge that a race rerun will rarely, if ever, be fair to everyone and should be avoided if at all possible.
  - 2. To consider a rerun, one of the following must apply:
    - (a) interference by another competitor resulting in disqualification;
    - (b) interference caused by a nonparticipant; or
    - (c) a meet administration error: wrong staggers, hurdle setting, official's instructions, etc.
  - 3. Reruns should be considered only in races or relays with individual legs of 400 meters or less for a one-day meet. A competitor who is eligible and elects to participate in the rerun wipes out any performance, including place, time or record, in the original race.
  - 4. Any disqualification that occurred in the original race would stand.

## p.15 < SOLE AUTHORITY > Rule 3-4-4

The REFEREE has the sole authority for ruling on infractions, except as provided in Rule 3-6-1. The REFEREE has sole authority for ruling on irregularities not covered within the rules.

The REFEREE may seek the advice of the head umpire or field referee/head field judge before making a ruling. The REFEREE is also authorized to disqualify a competitor who commits an infraction personally observed by the REFEREE.

### 2025 REFEREE [Summary of Rules - p. 2 of 2] p.15 < DEFICIENT VENUE > Rule 3-4-5 Upon determining that the event venue does not meet the criteria set forth in the rules, the REFEREE shall declare that the event will not be contested, and points for the event will be divided among visiting teams. The host team will receive no points. p.15 < NOTIFICATION OF DISQUALIFICATION > Rule 3-4-6 When a competitor is disqualified, the REFEREE shall notify or cause to be notified, the competitor and the competitor's coach of the disqualification. p.15 < LAP COUNTERS > Rule 3-4-7 The REFEREE shall note and call aloud, for the benefit of each competitor, the laps remaining in individual races or relay legs of two laps or more. This responsibility may be delegated to a lap caller. Lap cards may be used in lieu of verbal reports. p.15 < COACH/CAPTAIN/REFEREE MEETING > Rule 3-4-8 Prior to the meet, the REFEREE shall, either by a meeting or written communication, address the following with all head coaches and team captains: a. All team members are expected to exhibit good sporting conduct. The head coach shall verify verbally, or in writing, that all of the team's competitors are properly equipped (uniform and equipment) in compliance with these rules. c. Any special circumstances, procedures and information pertaining to the meet. p.15 < APPROVAL OF RESULTS > Rule 3-4-9 The REFEREE shall approve the official scorer's final results and record the time the meet was officially concluded. MHSAA REGIONAL & FINAL MEET CLERKING PROCEDURES 2025 □ 1600м Run ☐ 800M Run 1 section - if 20 runners or less 1 section - if 24 runners or less 2 sections - if 21 or more runners 2 sections - if 25 runners or more [16 run in 2nd section] [16 run in 2nd section] ☐ 4x800m Relay ☐ 3200м Run 1 section per MHSAA 1 section @ REGIONALS 1 section @ FINALS [if 20 teams or less] [Single row each waterfall] 2 sections @ FINALS [if 21 teams or more] if 21-24 teams ⇒ ⇒ 12 teams in 2nd section

if 25 or more teams → 16 teams in 2nd section [single row each waterfall]





"If you can see it, flee it; If you can hear it, clear it."

- National Lightning Safety Council

- I. On threatening days, game management should consult with contest officials about steps to be followed if conditions worsen.
- II. When suspending an outdoor contest, officials and game management shall follow these policies.
  - A. When lightning is observed or thunder is heard, the contest must be suspended. The occurrence of lightning or thunder is not subject to interpretation or discussion **lightning is lightning; thunder is thunder**.
  - B. Severe weather in the form of rain or snow may make the field unplayable.
- III. When a contest is suspended, the home school administration shall attempt to arrange for the security of all participants.
  - A. Contestants and support personnel shall be moved to appropriate indoor facilities.
  - B. When lightning is observed or thunder is heard and the contest is suspended, contestants shall not return to the playing field until lightning has been absent from the local sky and thunder has not been heard for 30 minutes.
  - C. Spectators shall be advised of the action being taken to seek shelter. Some hosts may be able to offer shelter to spectators but are not required to do so.
- IV. In considering resumption of competition, the following steps shall be followed.
  - A. Delays for contests scheduled <u>prior to 3 p.m.</u> must not exceed three (3) hours.

Delays for contests scheduled for <u>3 p.m. or later</u> must not exceed one and one half (1½) hour.

Delays on nights not followed by school for all the competing teams may be longer by mutual agreement of participating schools.

A postponed contest shall be rescheduled on a date/time mutually agreed to by the schools involved.

## **INCLEMENT WEATHER**

(continued)



- B. A decision to resume the contest within the time frame must be made by the officials who shall consult the home team administration and visiting school administration present at the contest.
- C. The home school is responsible for facilities and will be given priority consideration in the final decision if there is not consensus among the 3 parties.
- D. The final decision shall consider liability and conditions of facilities as well as future schedules, need to play the contest and the quality of all other options.

NOTE: MHSAA tournament policies for MHSAA tournament contests, or more restrictive local policies for regular-season contests would supersede these policies and should be shared with the opponents and officials prior to the contest, preferably in writing.

Otherwise, and to the extent allowed by the playing rules code, the official(s) shall make the final decision regarding game suspension once the game begins.

# REGULAR-SEASON CONTEST DELAYS



When a league or conference does not have a written policy regarding late contest start time, the following MHSAA policy shall apply:

- 1. If a team fails to arrive for a regular-season contest at the time stated on the contract, it shall be necessary for the host administration to delay the contest, declare the game forfeited, reschedule the contest, or declare the event "no contest."
- If the host management has been notified of the reason for the delay and projected arrival, the <u>officials must stand by for 60 minutes</u> beyond the scheduled starting time.
   When the team arrives, a reasonable amount of time must be provided for the visiting team to conduct a pregame warm-up. The warm-up shall not be less than 15 minutes.
- 3. If the host management has not been notified that there is a delay and the reason for it, the <u>officials have permission to leave the site</u>, without obligation, 30 minutes after the <u>contracted start time</u> has passed.
- □ MHSAA tournament play:

The Participating School Tournament Information for each sport will prescribe the specific action to be taken.

□ Regular Season play:

League and conference policy supersedes the policy above, so coaches and officials should inquire with their league to see if any policy exists.





#### I. IF THERE IS A WATCH OR WARNING AT AN MHSAA TOURNAMENT SITE ...

#### A. WATCH or WARNING issued at least three hours prior to the event:

- 1. If the local district policy closes the tournament facility, all participating teams must be called and informed of postponement with information pertaining to next playing date and time included in the call.
- 2. If the host district policy does not close the facility, all participating schools who have not called the host must be called to be sure all who are scheduled to play will be present. (The participating school local policy must prevail)
- a. If one team of a dual type competition (i.e. Baseball Tournament) cannot be present by their policy, no contest shall be held. The competition for that day/night must be rescheduled on the next possible day.
- b. If the competition is multiple team type (i.e. Track, Tennis), the meet shall be conducted as long as a reasonable number of teams (60%) can be present.

#### B. WATCH or WARNING issued less than three hours before event:

- 1. If the competing teams are enroute, no decision shall be made until both teams in a bracket have arrived or contact has been made, unless local policy forbids use of facility once the **WATCH** or **WARNING** has been issued.
- 2. If competing teams arrive, are on the premises, and local policy permits, play the contest when and if time permits.
- 3. If it is not possible on that date, reschedule for the next playable date.
- 4. Local policy shall always prevail.



## C. **WATCH** or **WARNING** first issued during contest:

- 1. Suspend play.
- 2. Take necessary steps and precautions as directed by local policy.
- 3. Resume play at the point of suspension as soon as permitted. If not that day/night, then reschedule for the next possible date.

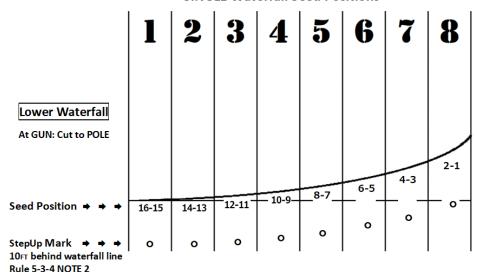
## II. IF THE WATCH OR WARNING IS IN AN AREA OF ONE OR MORE COMPETING SCHOOLS AND NOT AT A TOURNAMENT SITE:

- A. It shall be the responsibility of the competing school to inform the manager of the tournament immediately.
- B. The decision as to play or not to play shall be made by the Tournament Manager, based on the information presented and the type of sport event involved.
  - 1. If one or more local policies do not permit travel or competition, the game, games, or tournament shall be postponed.
  - 2. If the scheduled competition is of a multiple team nature (i.e. Track and Field), the competition may take place even though all teams are not able to be present. (60% is suggested guideline).
  - 3. The rationale for No. 1 and No. 2 hinges on the fact that in No. 1, both teams of a dual type competition must be present if a contest is to take place.
  - No. 2 permits competition, even though all teams cannot be present.
- C. If one or more schools are on the road to the tournament site at the time of WATCH or WARNING, no decision shall be made until all concerned have been contacted. (i.e., an authorized person from the assigned schools).
- D. If one school arrives on site and the opponent cannot travel due to local policy, the game shall be postponed and rescheduled on the next possible date.

#### GENERAL GUIDELINE:

The local Tournament Manager has full jurisdiction over the policies of the tournament site. If the above guidelines do not cover a certain situation, the decision on the matter shall be that of the Tournament Manager.

#### SINGLE Waterfall Seed Positions



#### **DOUBLE Waterfall Seed Positions**

6 Upper Waterfall At GUN: Cut to Lane 5 2-1 Then Cut to POLE 4-3 At 1st Straightaway 6-5 Seed Position 8-7 0 0 Lower Waterfall Steb Up Mark 10-9 12-11 At GUN: Cut to POLE 14-13 16-15 0 20-19 22-21 24-23 Seed Position → → 0 0 Step Up Mark →

1-turn Stagger (Lane 5) ⇒ ⇒ [44FT]

#### Shortcut for measuring UPPER WATERFALL ...

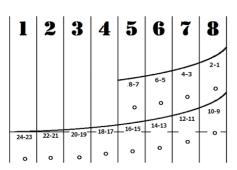
10FT behind waterfall line Rule 5-3-4 NOTE 2

> 8-LANE TRACK: 1-turn stagger of Lane 5 (44 FT) = The 2-turn stagger of Lane 3 (44FT) 6-LANE TRACK: 1-turn stagger of Lane 4 (33 FT) = The 2-turn stagger of Lane 2 (33FT)

You have a meet today. You arrive at the track and the waterfall start lines are not there! OK, now what?

**Waterfall Construction** 

You check out 2025 NFHS Rule 5-3-4 and find the wording includes "The curved starting line MAY be established by" and "distance for spacing of the pins is ARBITRARY and SUFFICIENTLY accurate." So relax, chalking, and even painting waterfall starting lines is not an exact science.



You can do it!

The rule book states, "drive a row of pins." What? Nobody wants "pins" or "nails" or anything driven into the surface of their track, All you need is a dozen 3' Garden Stakes, a dozen volunteer athletes, a 165FT tape measure and some sidewalk chalk.

Rule 5-3-4

1. Put an X 12IN from the inside lane line of LANE 1 on the start/finish line.

For the UPPER WATERFALL, put the X 12IN from the inside lane line of LANE 5 44FT (the 1-turn stagger) forward from the common finish line, then repeat steps 2-6).

- 2. Beginning from the original X put TEN more X's about 8IN from the inside lane line of LANE 1 every 10FT (or 3 large steps). Or 12IN out from a raised inside curb, if you have a curb.
- 3. Recruit a DOZEN volunteers to hold GARDEN STAKES on each chalked X, then have them face the OUTSIDE of the track.
- 4. Beyond the final GARDEN STAKE hold down the end of your tape and stretch the tape against the curve of GARDEN STAKES touching each one all the way back to the **ORIGINAL** X. (You might need a tape measure longer than 100FT).
- 5. At the starting line, use WHITE sidewalk chalk and strike an arc beginning at the original X in LANE 1 to the outside of LANE 8. Keep tension on the tape as it comes off each successive GARDEN STAKE while striking the arc.
- 6. BEHIND the curved line you just drew, in the center of each lane, use GREEN sidewalk chalk to place step-up marks 10FT (3 large steps). The shape can be a circle, square or dash. A circle is recommended.



1 Dozen 3-FT Garden Stakes



Sidewalk Chalk



165-FT Tape Measure



1 Dozen Volunteers